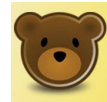
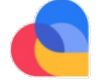


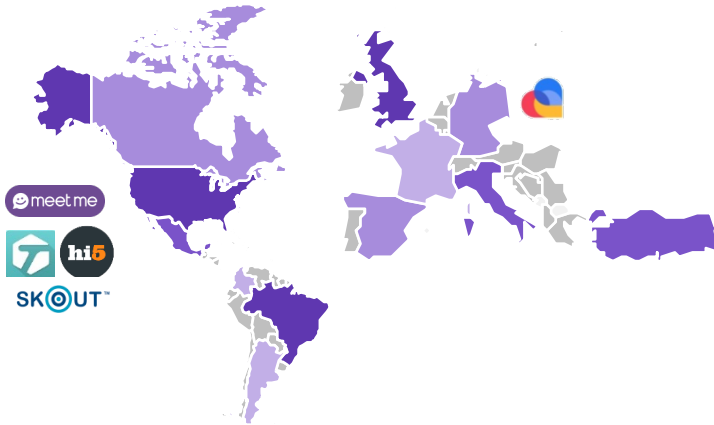
COMPANY OVERVIEW

- **LARGE, ENGAGED GLOBAL AUDIENCE:** Leading global social entertainment platform with significant reach and scale (16.6mm¹ mobile MAU and 4.25mm¹ mobile DAU), capitalizing on live video growth potential
- **RAPIDLY GROWING VIDEO REVENUE:** Grew livestreaming revenue to \$28.6 million in Q1 2020 up from \$20.2 million in the year ago quarter
- **DIVERSIFIED REVENUE MIX:** Balanced revenue model composed of in-app purchases, subscriptions and advertising
- **PROFITABLE WITH STRONG CASH GENERATION:** Adjusted EBITDA positive and consistent free cash flow generation

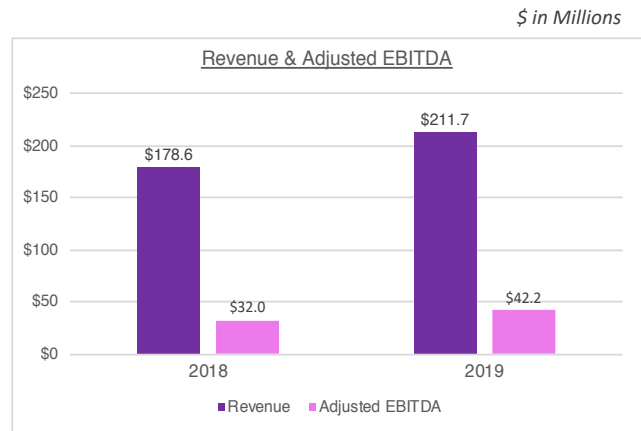
Live Video
Platform
Reaching
16.6mm
MAU²



STRONG US AND EUROPE REACH



YEAR-OVER-YEAR GROWTH



MeetMe: Popular Top-Grossing US App

Lovoo: Popular, Top-Grossing European App

HIGHLIGHTS

First Quarter of 2020:

- Total revenue of \$55.1 million, up 11% from the first quarter of 2019.
- GAAP net loss of \$2.4 million, or \$0.03 per diluted share, compared with GAAP net income of \$1.3 million, or \$0.02 per diluted share in the first quarter of 2019.
- Adjusted EBITDA of \$7.9 million, compared with \$8.1 million in the first quarter of 2019.
- Transaction with ProSiebenSat.1's and General Atlantic's joint company NuCom Group expected to close in the second half of 2020.

¹ Average for Q1 2020
² Reflects mobile MAU only.